

## I Have—Who Has? Games

I Have—Who Has? Games are familiar to children from their Tools of the Mind classrooms, where they play them with cards. You can access them here <https://games.toolsofthemind.org/> on any device that uses a browser, including smartphones and tablets. I Have—Who Has? Games are used to learn and review content, and to practice fluency (the ability to retrieve information automatically). Children do not need to have mastered the content before playing a game—they will master it by playing!

### How to Play:

The online version is designed for one to two players.

For two players, each player chooses a different color border to play. The player who starts chooses one of their cards (any card will work), then says “I have” and the name of the item on their card. For example, if playing I Have—Who Has? Numbers, the first player might say, “I have 9.” The player clicks on the 9, which flips the card over. The player then asks, “Who has \_\_\_?” as in “Who has 5?” The player with the 5 responds, “I have 5,” and play continues until all cards have been played.

The game can also be played independently if a partner isn’t available. In single play, the player plays all of the cards.

**Talking to Think:** In the Tools program, talking is thinking. You should hear your child saying “I have...” and “Who has...” and the content on the card out loud. Talking out loud is what supports learning!

### Try this:

Play at Cheetah Speed!

When players are fluent with the content in a game, play it at Cheetah Speed! Players go as fast as they can and try to beat their best time. Print out this image as a visual reminder.

